	Week 1	Week 2	Week 3	Week 4	Week 5
English	Year 1 The Gingerbread Man Predictions Year 2 Traction man Speech bubbles	Year 1 The Gingerbread Man/ The Day the Crayons Quit Letters Year 2 Traction man Innovated story	Year 1 The Day the Crayons Quit Letters Year 2 Traction man/ We are water protectors Innovated story	Year 1 The Enormous Turnip Retell points in sequence. Year 2 We are water protectors Writing to explain	Year 1 The Enormous Turnip Retell points in sequence. Year 2 We are water protectors Writing to explain
Mathematics	Year 1 Place Value to 50 Year 1/2 Multiplication and Division	Year 1 Place Value to 50 Year 1/2 Length and height	Year 1 Length and Height Year 1/2 Length and height	Year 1 Mass and Volume Year 1/2 Mass, capacity and temperature	Year 1 Mass and Volume Year 1/2 Mass, capacity and temperature
Science	What things need electricity? • Know appliances need electricity ('power' source) • Can name a range of appliances that use electricity. • Knows where electricity comes from (mains (power stations, sockets) or battery) (begin to know other sources, e.g. solar).	How can we use electricity safely? • Know the dangers of using electricity in the home or in the classroom. Knows what not to do. • Knows how to keep themselves safe when using electricity in the classroom.	How can we make things work? What is a circuit? Knows that a battery is the 'power'/energy source. Can connect components of a circuit correctly to make it work. Begins to name components correctly. Knows that is called a closed / complete circuit.	What are the components of a circuit? Identifies the battery as the energy source. Can recognise & draw the symbol (including + & - sides) Can identify & recognise/draw the symbols for wire, bulb, buzzer and motor.	Can you build a circuit? Can construct circuits from circuit diagrams. Can use a simple circuit diagram to construct circuits using the above components. Can draw circuit diagrams for working circuits they construct. Can use correct symbols and labels.

			Begins to describe 'flow' of electricity around a circuit.		
Computing	Online Safety: to recognise that not everything online is true.	Lesson 1: Using ScratchJR.	Lesson 2: Creating an animation.	Lesson 3: Making a musical instrument.	Lesson 4: Programming a joke.
Geography		To identify and describe the animals that live in hot and cold places.		Describe what I could see in a hot or cold place.	
History	To find out about the people living in medieval castles.		To find out about how the common people were treated in medieval times.		To find out about how the Tower of London's use has changed over time. End of unit quiz.
Art		Can the pupils create a self-portrait?		Can the pupils create a 3-d figure?	
D&T	Can the pupils explore the concept and features of structures and the stability of different shapes?		Can pupils explore strength in different structures and understand that the shape of the structure affects the strength?		Can pupils make a structure according to design criteria?

P.E.	Gymnastics	Gymnastics	Gymnastics	Gymnastics	Gymnastics
	Assessment task 1-2	Assessment task 1-2	Assessment task 1-2	Assessment task 1-2	Assessment task 1-2
	Perform gymnastic	Perform gymnastic	Perform gymnastic	Perform gymnastic	Perform gymnastic
	sequence with a	sequence with a	sequence with a	sequence with a	sequence with a balance,
	balance, a travelling	balance, a travelling	balance, a travelling	balance, a travelling	a travelling action, a jump
	action, a jump and a	action, a jump and a	action, a jump and a	action, a jump and a	and a roll
	roll	roll	roll	roll	Teach sequence to a
	Teach sequence to a	Teach sequence to a	Teach sequence to a	Teach sequence to a	partner and perform
	partner and perform	partner and perform	partner and perform	partner and perform	together
	together	together	together	together	Begin to travel on hands
	Begin to travel on	Begin to travel on	Begin to travel on	Begin to travel on	and feet (hands flat on
	hands and feet (hands	hands and feet (hands	hands and feet (hands	hands and feet (hands	floor and fully extend
	flat on floor and fully	flat on floor and fully	flat on floor and fully	flat on floor and fully	arms)
	extend arms)	extend arms)	extend arms)	extend arms)	Monkey walk (bent legs
	Monkey walk (bent legs	Monkey walk (bent	Monkey walk (bent legs	Monkey walk (bent legs	and extended arms)
	and extended arms)	legs and extended	and extended arms)	and extended arms)	Caterpillar walk (hips
	Caterpillar walk (hips	arms)	Caterpillar walk (hips	Caterpillar walk (hips	raised so legs as well as
	raised so legs as well as	Caterpillar walk (hips	raised so legs as well as	raised so legs as well as	arms can be fully
	arms can be fully	raised so legs as well	arms can be fully	arms can be fully	extended. Keep hands still
	extended. Keep hands	as arms can be fully	extended. Keep hands	extended. Keep hands	while walking feet towards
	still while walking feet	extended. Keep hands	still while walking feet	still while walking feet	hands, keep feet still while
	towards hands, keep	still while walking feet	towards hands, keep	towards hands, keep	walking hands away from
	feet still while walking	towards hands, keep	feet still while walking	feet still while walking	feet until in front support
	hands away from feet	feet still while walking	hands away from feet	hands away from feet	position)
	until in front support	hands away from feet	until in front support	until in front support	Bunny hop (transfer
	position)	until in front support	position)	position)	weight to hands)
	Bunny hop (transfer	position)	Bunny hop (transfer	Bunny hop (transfer	
	weight to hands)	Bunny hop (transfer	weight to hands)	weight to hands)	
		weight to hands)			Net & Wall
	N + 0 + + 11				Badminton
	Net & Wall		Net & Wall	Net & Wall	

	Badminton participate in team games, developing simple tactics for attacking and defending Practise different skills associated with simple games (e.g. co- ordinating throwing and catching) Work co-operatively in teams	Net & Wall Badminton participate in team games, developing simple tactics for attacking and defending Practise different skills associated with simple games (e.g. co- ordinating throwing and catching) Work co-operatively in teams	Badminton participate in team games, developing simple tactics for attacking and defending Practise different skills associated with simple games (e.g. co- ordinating throwing and catching) Work co-operatively in teams	Badminton participate in team games, developing simple tactics for attacking and defending Practise different skills associated with simple games (e.g. co- ordinating throwing and catching) Work co-operatively in teams	participate in team games, developing simple tactics for attacking and defending Practise different skills associated with simple games (e.g. co-ordinating throwing and catching) Work co-operatively in teams
Music	Step 3- listen (part 1)		Step 4- listen (part 2)		Step 5/6- the orchestra song. Assessment checkpoint.
R.E.	What can we remember about the Easter story?	What can we remember about the Easter story?	How do Christians use objects to celebrate Easter?	How do Christians remember Good Friday and Easter Day in Church?	How do Christians remember Good Friday and Easter Day in Church?
PHSE	Our bodies.	Is it ok?	Pink and blue.	Your family, my family.	Getting older and changes.